# Ordered and categorical structures for data sciences

David Kruml<sup>1</sup>

Stará Lesná, 7.9.2023

◆□ ▶ < 圖 ▶ < 圖 ▶ < 圖 ▶ < 圖 • 의 Q @</p>

<sup>1</sup>Supported by project TAČR FW03010296

# Cooking potatoes



◆□▶ ◆□▶ ◆臣▶ ◆臣▶ 臣 の�?

#### Properties of a flow

- There are processes and stacks. They alternate in any path.
- Processes are not machines. The machines (as well as workers) enter the processes as other inputs (and leave them after finishing).
- Loops are possible.
- The "recipe" can share common parts. We can consider a "net of all recipes".
- The flow can be simulated by timed Petri nets.
- Production is organized by breakdown structures PBS, WBS. This yields composition of processes and/or stacks.

# Breaking structure

#### receipt

- 1. preparation
  - 1.1. peeling
  - 1.2. cutting
- 2. cooking
  - 2.1. mixing
  - 2.2. warming up
  - 2.3. boiling
  - 2.4. pouring
- 3. washing the pot

▲□▶ ▲圖▶ ▲臣▶ ▲臣▶ = 臣 = のへで

# Categories vs. graphs



Validation of a flow on stacks





# Sausage wrapping



◆□▶ ◆□▶ ◆臣▶ ◆臣▶ 三臣 - のへで

# Aggregation

There are two types of aggregation:

- of subsequent (categorical composition or tensoring) along the breaking structures,
- of similar (generalization, factorization).

The production scheme is a diagram on a category of processes.

## All constraints are morphisms

Every arrow is a motion between *events* along time or material axes.

It expresses causality: before/after, previous/next.

Composite morphisms can be naturaly ordered which provides a 2-category structure.

## Conclusion

Hypothesis: All production constrains can be described by means of morphisms.

◆□ ▶ < 圖 ▶ < 圖 ▶ < 圖 ▶ < 圖 • 의 Q @</p>

# Thank you for attention!

◆□ ▶ < 圖 ▶ < 圖 ▶ < 圖 ▶ < 圖 • 의 Q @</p>