### The use of fuzzy logic in Location problems

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- Three types:
  - Maximal covering location problem (MCLP),
  - Minimal covering location problem (MinCLP)and
  - Location set covering problem (LSCP).

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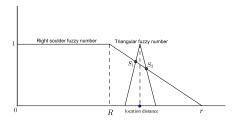
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- Solution: Fuzzy sets
  - Fuzzy number for radius of coverage.

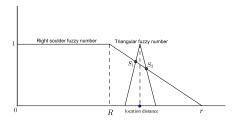


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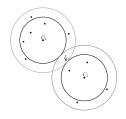
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• Degree of coverage = arithmetic mean of fuzzy values  $S_1$  and  $S_2$ .

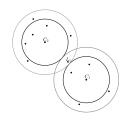
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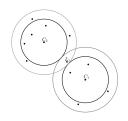
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 What is degree of location covered with several fuzzy radii?



- Conorms:
  - Limited sum
    - it is allowed to sum coverage degrees
  - Maximal fuzzy value
    - it is NOT allowed to sum coverage degrees



### Example

#### Limited sum



Figure 1: Optimal solution for MinCLP with limited sum conorm, Result = 2.9

### Example

#### Maximal fuzzy value

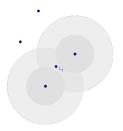


Figure 2: Optimal solution for MinCLP with maximal fuzzy value, Result = 2.8

### Mathematical model of M(ax)CLP

#### Notation:

- P number of facilities [integer]
- $D_{ij}$  distance matrix  $(d_{ij})$  is distance between i and j nodes [real]
- $f_d$  fuzzy distance value [real]
- $R + f_r$  coverage radius [right shoulder fuzzy number].
- $A_{ij}$  coverage matrix  $(a_{ij})$  is degree of coverage node j by facility on node i (intersection of fuzzy numbers) [real]
- $y_i$  degree of coverage of location  $i \ x_i \in [0, 1]$ ,
- $x_i$  indicator if a facility is established in the node i,  $y_i \in \{0, 1\}$ ,



## Mathematical model of M(ax)CLP - Limited sum conorm

Maximize

$$\sum_{i} y_{i} \tag{1}$$

with conditions:

$$\sum_{j} (x_j \cdot A_{ij}) \ge y_i, \forall i$$
 (2)

$$x_i \cdot D_{i,j} > m, \forall j \tag{3}$$

$$\sum_{i} x_{i} = P \tag{4}$$

$$x_i \in \{0, 1\} \tag{5}$$

$$y_i \in [0,1] \tag{6}$$

## Mathematical model of M(ax)CLP - Maximal fuzzy number conorm

Maximize

$$\sum_{i} y_{i} \tag{7}$$

with conditions:

$$\max_{i}(x_{j}\cdot A_{ij})\geq y_{i}, \forall i \tag{8}$$

$$x_i \cdot D_{i,j} > m, \forall j$$
 (9)

$$\sum_{i} x_{i} = P \tag{10}$$

$$x_i \in \{0, 1\} \tag{11}$$

$$y_i \in [0,1] \tag{12}$$

#### Solving MinCLP

- IBM CPLEX solver
  - Limited sum conorm: up to 1000 nodes, very slow for larger dimension,
  - Maximal fuzzy value conorm: up to 90 nodes

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- IBM CPI FX solver
  - Limited sum conorm: up to 1000 nodes, very slow for larger dimension,
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- Own-developed algorithm:
  - Based on Particle swarm optimization (PSO) metaheuristic

Particle swarm optimization (PSO) metaheuristic

- Nature-based metaheuristic method, introduced by Kennedy and Eberhart in 1995.
- Inspired by social behaviour of particles in swarms, like birds in flocks
- Instances (particles) are moving through solution space with some given intelligence: each particle knows its best position so far and the best position of its neighbourhood, and updates it own position using this information

#### **Tests**

- Generated instances: locations are randomly set in 30x30 grid
- Swarms contain 10 particles
- Dimensions up to 900 locations
- Numbers of facilities P = 50,80
- Fuzzy radius of coverage  $R + f_R = 2 + 0.5$
- Fuzzy distance value  $f_d = 0.1$

### Computational results

					CPLEX		PSD	
n	р	r	Fr	Fd	Р	v	Р	V
50	10	5	0.5	0.1	45.83	10587	45.83	470
80	10	0.5	0.1	45.83	N/A	10 <sup>8</sup>	76.81	1825

Thank you for your attention